



DEMO REEL BREAKDOWN

The Book of Life (2014)



**Nominee, 13th Annual VES Awards (Visual Effects Society)
Outstanding Created Environment in an Animated Feature Motion Picture**

Land of the Remembered

- Set environment assembly construction and composition, creating multiple variations of building looks.
- Set dressing of detailed elements (lamp posts, iron adornments, sugar skulls).



Chakal's Cave

- Set dressing of all elements except gold mounds - designed look of "scattered, hoarded treasure" including swords, crates, dynamite/bombs all along cave ground (with regards to animation) and on top of large mound.



La Muerte Dining Table

- Set dressing of food on table, including per shot camera dressing arrangement when characters are shown.

The Croods (2013)



The Redwoods Treetop

- Set dressing of trees, tree branches, leaves, twigs, and mushrooms.
- Designed placement of tree branches passing through camera, and timed to connect with next shot.



The Redwoods Ground

- Set dressing of trees, ferns, plants, and rocks.
- Provided background tree placement for matte painting reference.



The Redwoods Maze

- Anim prep - installed environments, characters, and camera.
- Set dressing of leaves on ground, redwood forest, and ferns.
- Worked with lighting dept to make sure placement of redwoods would create the lighting atmosphere intended by the Art Director.